Curriculum Vitae David R. Chesney

Electrical Engineering and Computer Science Department The University of Michigan

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Education

Doctor of Philosophy, Computer Science Michigan State University, East Lansing, MI (1995)

Research in the application of *Software Engineering* to compiler design for parallel architecture machines. Specifically, formal representation of matrix-based approaches to ordering loop transformations in order to minimize software processing time and maximize processor utilization. **Honors**: General Motors Corporation Fellowship.

Master of Science, Computer Science Michigan State University, East Lansing, MI (1991)

Master's project on *Hypermedia* and *Natural Language* approaches to capture knowledge from a manufacturing environment. Construction of database and development of user-friendly techniques to access information. **Honors**: General Motors Corporation Fellowship.

Master of Science, Mechanical Engineering Michigan State University, East Lansing, MI (1987)

Elective coursework in structural analysis and artificial intelligence, including *Expert Systems* and *Computer Vision*. Thesis research on expert system design and construction for manufacturing scrap diagnosis. **Honors**: Mechanical Engineering Department Fellowship; General Dynamics Corporation Research Grant.

Bachelor of Mechanical Engineering, Automotive Option General Motors Institute (*now Kettering University*), Flint, MI (1984)

Elective coursework in automotive design, empirical stress analysis, and finite element analysis. **Honors**: Student Body President; *Who's Who among Students in American Colleges and Universities*, 1982 and 1983; Management Honor Society.

Work Experience: Academics

Lecturer IV

Electrical Engineering and Computer Science Department, University of Michigan, Ann Arbor, MI (2001-present)

Primary responsibility for the following courses:

- ENGR100 Gaming for the Greater Good. Introduction to Engineering course with focus on developing socially relevant software games.
- EECS481 Software Engineering. Elective capstone course. Focus on developing software/hardware for children with cognitive and/or physical disabilities. Development of online offering of course.
- Other Courses Taught: EECS203, EECS270, EECS281, EECS496, ENGR195 (Multi-Disciplinary Engineering)

Involvement in the following initiatives:

- Multi-Disciplinary Design. Member of minor formation committee and faculty mentor for many / most subsequent semesters.
- o Tauber. Faculty mentor for multiple projects between Ross Business School and CoE.

Adjunct Faculty

Electrical Engineering and Computer Science Department, University of Michigan, Ann Arbor, MI (1998-2001)

Primary responsibility for EECS 486. Elective senior-level Object Oriented Software Development course.

Visiting Assistant Professor

Computer Science Department, Michigan State University, East Lansing, MI (1996-1997)

Develop syllabus, coursework, exams, labs, and meaningful projects for Senior/Graduate level Software Engineering course.

Lecturer

Computer Science Department, Eastern Michigan University, Ypsilanti, MI (1996)

Develop syllabus, coursework, and exams for introductory Programming Language course.

Adjunct Professor

College of Science Engineering and Technology, Saginaw Valley State University, Saginaw, MI (1987-1994)

Develop syllabus, coursework, and exams for introductory Mechanical Design course.

Work Experience: Industry

Algorithm Technical Resource Leader

Electronics Integration and Software Development Department, General Motors Corporation, Milford, MI (1996-2001)

Requirements elicitation for infrastructure and engine protection algorithms. Development of standards for requirements documentation and for software integration testing. Management responsibility to build common solutions to various projects through consensus.

Senior Project Engineer Design Center, Powertrain Transmissions, General Motors Corporation, Ypsilanti, MI (1995-1996)

Requirements, Design, and Implementation of rule-based design tools for transmission products. Development of software engineering methodologies for product design tools. Patent coordination for GM Powertrain Transmissions.

Senior Project Engineer Technology and Engineering Services, Central Foundry Division, General Motors Corporation Saginaw, MI (1987-1990)

Evaluation, implementation, and application of computer tools for the foundry. Coordinate and advise several undergraduate theses and projects related to Computer Aided Engineering and Artificial Intelligence.

Project Engineer and Cooperative Student

Product Engineering and Reliability Department, Central Foundry Division, General Motors Corporation, Saginaw, MI (1979-1985)

Project management responsibility for design and development of prototype engine components. Two years experience using GE/Calma computer graphics system. Lab experience with empirical stress and material analyses.

Research

Socially Relevant Computing; Assistive Technology; Universal, Inclusive and Individual Design; Pedagogy; Ethics and Technology; Story-telling in the Engineering Classroom; Effective Group-work in the Classroom; Introversion; K-12 Outreach.

Service

- DEI Lecturer III Search Committee (chair)
- ISD Review Committee (member)
- K-12 Outreach, including numerous AY school visits and the following summer camps:
 - It's All About the Music (target audience: high school students from under-represented populations);
 - WISE-GISE (target audience: middle school girls);
 - Grace Hopper Project (target audience: high school girls);
 - ENGAGE (target audience: high school girls);
 - LEAD (target audience: under-represented minorities);
 - CS4HS (target audience: high school CS teachers)
- Brighton Area Schools Board of Education (vice president), 2015-present
- Various scholarship committees

Awards and Grants

- Provost's Teaching Innovation Prize, 2016;
- Mott Golf Classic Development Grant for Assistive Technology, (\$500K over 5 years), 2016-2021;
- IBM Faculty Award (and use of IBM Watson), 2014;
- R & M Schultz Outreach and Diversity Award, College of Engineering, University of Michigan, 2014;
- Thomas Sawyer Teacher of the Year Award, College of Engineering, University of Michigan, 2010;
- Outstanding Instructor in the Engineering College, from the Society of Women Engineers: 2004;
- Best Paper Award, New Engineering Educators Division, American Society of Engineering Education Conference, 2007;
- Numerous College of Engineering Grants, including:
 - Curricular Innovation Grant in Undergraduate Engineering Education: 2010
- Numerous Center for Research on Learning and Teaching (CRLT) Grants, including:
 - Gilbert Whitaker I (2012) and II (2014) Grant for the Improvement of Teaching;
 - Faculty Development Grant: 2007;
 - Investigating Student Learning Grant: 2007;
 - Lecturers Professional Development Grant: 2003, 2005;
 - o Multimedia Grant: 2005
- Numerous Corporate Grants, including:
 - Capital One Grant for EECS481 Projects: 2015, 2016;
 - o Microsoft Grant for K-12 Outreach: 2004, 2005, 2006, 2007, 2008;
 - Google Grant for K-12 Outreach: 2008;
- Several Equipment Donations for use in Socially Relevant Computing and K-12 Outreach, including CAEN, Lilly, Dell, Apple, Microsoft, Intel, and Hewlett Packard;

Recent 'Other'

- Delivered TEDxUofM speech, entitled 'Whispers and Shouts' (April, 2013);
- Invited speaker for plenary session at Entertainment Software and Cognitive Neurotherapeutics Society (ESCoNS) (March, 2013);
- Feature Article on Story-Telling in ASEE National Magazine Prism (January, 2009);
- Numerous Articles in Michigan Engineer for Assistive Technology and Outreach Efforts;
- Invited panel member in public forum for Dep't of Ed. National Technology Plan (October, 2009);

Relevant URLs (http://web.eecs.umich.edu/faculty/chesney/articles_media.html)

Technology for the Blind

In 2016, my EECS 481 software engineering class focused on developing assistive technology for India W., a visually impaired 17-year-old. Students listened to India's experiences and came up with their own solutions to some of her day-to-day difficulties. <u>https://youtu.be/AyFzcN5IS-I</u>

Tactile, Interactive Structures

In 2015, I collaborated with Prof. Sean Ahlquist in the Taubman College of Architecture and Urban Planning on a project where our students created highly customized flexible textile structures that would change state when pressed upon. The pieces were created as sensory tools for children on the autistic spectrum who have issues with sensory processing. <u>https://youtu.be/KsOKL9RbTcs</u>

Finding Grace

Beginning in Fall 2013, EECS481 Software Engineering focused on developing assistive technologies for a young woman named Grace who has cerebral palsy. The College of Engineering published these articles on the students' efforts in this area:

Sept 2013: Software Class Aims to Help One Teen Communicate

Dec 2013: Software Class Demos Projects to Help One Teen Communicate

May 2014: Computer Science with Soul (includes video)

Big Ten Network (BTN) coverage of Grace's story: <u>https://www.youtube.com/watch?v=egt19owIAQI</u>

Working with IBM Watson to Address Social Needs

During Fall 2014, EECS481 Software Engineering students had the opportunity to use an instance of IBM's Watson technology to develop applications that determine whether cancer patients were developing sepsis. Watson is IBM's powerful artificial intelligence system was designed to process language more like a human than a machine, and to interact with people in ways that seem more natural than other systems.

May 2014: U-M University Record: Engineering Students to use IBM's Watson Technology in Class

May 2014: NPR: IBM Partners With Universities On Watson Projects

Other URLs

Digital Multimedia Experience re/ Gaming for the Greater Good; http://www.engin.umich.edu/newscenter/dme/gaming/

YouTube video re/ D Chesney: <u>http://www.youtube.com/watch?v=KGE-sTD0Zdk&feature=youtu.be</u>

YouTube video re/ EECS481 Software Engineering class (W'12) focus on Autism; http://www.youtube.com/watch?v=CUT-Chcffqc&feature=youtu.be

Webpage by Microsoft focusing on contributions through Gaming for the Greater Good: <u>http://dailyedventures.com/index.php/2012/04/09/gaming-for-the-greater-good-a-computer-science-professor-takes-on-real-needs-for-real-people-usa/</u>:

webpage and video re/ EECS481 project to build text/email app for people with Cerebral Palsy: <u>http://forum.engin.umich.edu/2010/11/mobile-communications-technology-for.html</u>

Publications

General Pedagogy

Social Context, Singular Focus, at the Frontiers in Education Conference, Madrid, Spain, October, 2014.

Big Fish III: But, Does Story-Telling Work?, at the American Society of Engineering Educators Conference, Louisville, Kentucky, June, 2010.

Big Fish II: The Lost Science of Story-Telling in the Engineering Classroom, at the American Society of Engineering Educators Conference (received Best Paper Award), Honolulu, Hawaii, June, 2007.

Big Fish: The Lost Art of Story-Telling in the Engineering Classroom, at the American Society of Engineering Educators Conference (nominated for Best Paper Award), Chicago, Illinois, June, 2006.

J. Schox and D. Chesney, **Understanding Patent Law and Strategy for Engineers and Entrepreneurs**, at the American Society of Engineering Educators Conference (abstract accepted), Honolulu, Hawaii, June, 2007.

J Ringenberg and D. Chesney, **MYSPACE in the Classroom: Classroom Note Taking Collaboration via a Social Networking Model**, at the American Society of Engineering Educators Conference (abstract accepted), Honolulu, Hawaii, June, 2007.

Reality Check: Student Reflection on Groupwork, at the Frontiers in Education Conference, Boulder, Colorado, November, 2003.

K-12 Outreach

From Egg Drops to Gum Drops: Teaching Fourth Grade Students about Engineering, at the American Society of Engineering Educators Conference, Nashville, Tennessee, June, 2003.

Space Weather

A.J. Ridley, T. Gombosi, G. Toth, O. Volberg, I. Sokolov, D. De Zeeuw, K. Hansen, D. Chesney, K. Powell, K. Kane, R. Oehmke, Q. Stout, **Space Weather Modeling Framework: An Overview and Application to the October 29, 2003 Storm**, *Huntsville 2004 Workshop*, Huntsville, AL, October 18-22, 2004.

A.J. Ridley, T. Gombosi, G. Toth, O. Volberg, I. Sokolov, D. De Zeeuw, K. Hansen, D. Chesney, K. Powell, K. Kane, R. Oehmke, Q. Stout, Comprehensive Solar-Terrestrial Environment Model for Space Weather **Predictions: Progress of the Space Weather MURI Project**, *2004 Space Weather Week*, Boulder, CO, April 13-16, 2004.

T.I. Gombosi, R. Clauer, K. Powell, Q. Stout, D. Chesney, D. De Zeeuw, K. Hansen, K.Kane, J. Kozyra, M. Liemohn, W. Manchester, A. Ridley, I. Roussev, I. Sokolov, G. Tóth, O. Volberg, **Center for Space Environment Modeling (CSEM)**, *2003 GEM Meeting*, Snowmass, Colorado, June 23-27, 2003.

A.J. Ridley, T. Gombosi, G. Toth, I. Sokolov, D. De Zeeuw, D. Chesney, O. Volberg, K. Powell, Q. Stout, K. Hansen, K. Kane, Space Weather Modeling Framework: An Overview and Application to the October 29, 2003 Storm, 2004 Fall AGU Meeting, San Francisco, CA, December 13-17, 2004.

T. Gombosi, G. Toth, O. Volberg, I. Sokolov, A.J. Ridley, D. De Zeeuw, K. Hansen, D. Chesney, K. Powell, K. Kane, R. Oehmke, Q. Stout, **Space Weather Modeling Framework: An Overview**, *2004 Spring AGU Meeting*, Montreal, Canada, May 17-21, 2004.

Volberg, O., Tóth, G., Sokolov, I., Ridley, A. J., Gombosi, T. I., De Zeeuw, D. L., Hansen, K. C., Chesney, D. R., Stout, Q. F., Powell, K. G., Kane, K. J., Oehmke, R. C., **Doing It In The SWMF Way: From Separate**

Space Physics Simulation Programs To The Framework For Space Weather Simulation, 2003 Fall AGU *Meeting*, San Francisco, CA, December 8-12, 2003.

G. Toth, O. Volberg, A.J. Ridley, T.I. Gombosi, D. De Zeeuw, K.C. Hansen, D.R. Chesney, Q.F. Stout1, K.G. Powell, K. Kane, R. Oehmke, A Physics-Based Software Framework for Sun-Earth Connection Modeling, *Conference on Sun Earth Connections: Multiscale Coupling of Sun-Earth Processes*, Kona, HI, February 9-13, 2004.

G. Toth, O. Volberg, A.J. Ridley, T.I. Gombosi, D.L. De Zeeuw, K.C. Hansen, D.R. Chesney, Q.F. Stout, K.G. Powell, K.J. Kane, R.C. Oehmke, **A Physics-Based Software Framework for Sun-Earth Connection Modeling**, in *Proceedings of the Sun-Earth Connection Conference*, edited by A.T.Y. Lui, Y. Kamide, and G. Consolini, Elsevier Publishing, in press, 2004.

<u>Automotive</u>

Generalized Equations for Sprag One-way Clutch Analysis and Design. With John M. Kremer. In proceedings of the 1998 Society of Automotive Engineers International Congress and Exposition and 1998 Transactions, Paper No. 981092.

Generalized Equations for Roller One-way Clutch Analysis and Design. With John M. Kremer. In proceedings of the 1997 Society of Automotive Engineers International Congress and Exposition and 1997 Transactions, Paper No. 970682.

Genetic Algorithms Applied to the Optimization of One-way Clutch Design. In proceedings of the *Eighth Annual Transmission Technology Symposium*, General Motors Corporation, September 1996.

ICAD Tool for One-way Clutch Design. In proceedings of the *Seventh Annual Transmission Technology Symposium*, General Motors Corporation, September 1995.

Generalizing the Unimodular Approach. In proceedings of the *1994 International Conference on Parallel and Distributed Systems*, December 1994.

A Formal Approach to Automatic Source Code Translation for Parallel Architectures. Technical Report CPS-91-15, Michigan State University, October 1991.

Computer Based Tools to Communicate Lessons Learned. In proceedings of the *Product Engineering Technology Conference*, General Motors Corporation, May 1990.

Casting Shrink Defect Elimination Using SOLCAST. In proceedings of the *Manufacturing Technology Conference*, General Motors Corporation, May 1989.

Almost Real-Time Diagnosis and Correction of Manufacturing Scrap Using an Expert System. In proceedings of the Society of Automotive Engineers/Engineering Society of Detroit International Computer Graphics Conference and Exposition, April 1987.

Presentations

Informal and Formal Models of Software Engineering for Automotive Applications. Presented at University of Michigan Automotive Engineering Seminar Series, November 1998.

Application of the Unimodular Approach to Loop Fission and Loop Fusion. Presented at *Scalable High Performance Computing Conference*, May 1994.

Formal Specification of an Automatic Source Code Translator for Parallel Computer Architectures. Presented at *Minnowbrook Workshop on Software Engineering for Parallel Computing*, Syracuse University, August 1992.

Computers in the Foundry. Presented at Solidification Modeling Conference, October 1990.

Dissertations and Theses

Matrix-Based Representations of Loop Transformations. Dissertation for Doctor of Philosophy degree at Michigan State University, May 1995.

Almost Real-Time Diagnosis and Correction of Manufacturing Scrap Using an Expert System. Thesis for Master of Science degree in Mechanical Engineering, Michigan State University, August 1987.

Finite Element Modeling of Castings. Thesis for Bachelor of Mechanical Engineering degree at General Motors Institute, June 1984.

Defensive Publications and Patents

Engine Shutdown as a Result of Continuous Powertrain Protection Mode. In *Research Disclosure*, September 1998, Number 41325.

References

Provided upon request.